



The influence of educational technology integrated using participatory curriculum learning strengthen elementary education policies

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Abstract

The aims of this article were to specify effect of educational technology curriculum using participatory learning to strengthen basic education policies. The problem analysis is 1) the curriculum implemented in schools has not been integrated with learning technology, 2) not all school visions and missions fully support visionary characteristics using technology or digital, 3) lack of availability of supporting facilities and infrastructure for learning technology, 4) Participation of teachers, education staff, alumni, stakeholders and madrasah committees is less than optimal in carrying out learning activities using educational technology. The paradigm used with constructivism theory in the form of a qualitative and quantitative approach with a descriptive narrative method using path analysis. The subjects of this study consisted of (N) 60 respondents in elementary education. The results are as follows the existence of a significant positive influence from the coefficient table obtained a significance value between the curriculum (X1) 0.352> 0.005 with t count 0.398> t table 0.2144 on educational technology (X2) 0.236 > 0.005 with t count 1.198 > 0.2144 using participatory learning (Y) 0.264> 0.05 with t count 0.493> 0.2144 on strengthening basic education policies (Z) can be said to be accepted. This article can be recommended to reinforce the curriculum with the need for integration of educational technology.

Keywords

Curriculum, Educational technology, Participatory learning

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Introduction

Sustainable development programs must be a matter of awareness, commitment and responsibility for the world community [1-2]. Educational technology must be integrated into the learning process which refers to the use of technology to improve students' learning experiences [3-4]. Utilization of types of technology in the classroom in the learning process, for example with virtual classes, automatically creates students who are actively involved in supporting the growth of students' critical thinking [5].

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Curriculum integration in technology is a continuous movement to teach and facilitate teachers in emphasizing the relationship between subjects, but still paying attention to the characteristics of each subject area. The integration of technology in question is the conscious and planned combination or use of technology in the learning process in the classroom [6]. Technology integration in learning can take the form of using software [7], hardware, and various other digital tools [8]. The impact of curriculum integration with technology is that it can create an environment that allows students to be active in the learning process, create knowledge independently, and participate in the learning process constructively [9]. In order to realize constructive curriculum integration with technology, not all schools have implemented it. This has led to a problem analysis, namely: 1) the curriculum applied in schools in subject matter is not all integrated using learning technology [9-10], 2) Not all schools vision and mission statements fully support the visionary characteristics of using technology or digital [12], 3) lack of availability of supporting infrastructure for learning technology [13], 4) participation of teachers, education staff, alumni, stakeholders and madrasah committees is less than optimal in carrying out learning activities using educational technology [12-13]. This article aims to determine the influence of curriculum on educational technology using participatory learning to strengthen basic education policies.

Curriculum Integration with Educational Technology

Technological developments have changed human thought patterns and life ethics [13-14], including in the educational dimension. The use of technology in the educational process has become a focus in efforts to improve the quality of students and educators in learning [18]. In today's digital era, technology has become a consumption of all dimensions that can no longer be separated from a person's life [19], especially the world of education for students and educators. Where technology not only changes the way we communicate and work [20], but also provides new opportunities in the way students learn and teach.

Curriculum integration with educational technology has become a major focus for many educational institutions around the world [21]. This is due to the potential of technology, there is an increase in the quality of human resources. so that the learning process will be of higher quality and interactive, and prepare students [22], to face the challenges of 21st century learning. In this context, the opportunities for benefits and advantages for educational institutions to change policies, especially at the elementary education level, to use educational technology as the right solution to solve problems in learning, while challenges refer to obstacles and problems that may arise during the integration process [12]. By understanding these two aspects, it is hoped that effective strategies can be determined to optimize the use of educational technology in the curriculum.

Research Methodology

The constructivism paradigm is an approach in qualitative research [20-21] then the narrative descriptive method is used to collect data with literacy studies, interviews, and questionnaires involving 60 respondents as research subjects at MI/SD Magelang Regency which are explained in (Table 1).

Table 1. Respondent classificat

Cabaal	The Numbers of Res	pondent
School	Respondent	%
Private Madrasah (MI)	43	72
State Madrasah (MI)	6	10
Private School (SD)	1	2
State School (SD)	10	17
Total	60	100

Results and Discussion

The aims of this article were to specify effect of curriculum construction on educational technology using participatory learning to strengthen basic education policies. There are two purposes why schools must be ready with curriculum integration with learning technology; 1) adopting a curriculum management system with critical thinking learning for students using technology as part of educational excellence [25], and 2) changing the way students view interacting participatively with learning materials using learning technology as a search for audio-visual sources that can actually inspire the mindset of educators and students to think contextually [26]. This research focuses on two variables, namely the dependent variable of curriculum with technology and the independent variable of participatory learning. At this stage, the path coefficients of model 1 and path coefficients of model 2 will be calculated, with the following stages:

Path coefficient of model 1

Focusing on the regression output of the coefficient-1 model, it appears that the significance value of two variables, namely X1: 0.000 and X2: 0.000, is smaller than 0.05. The result is that the regression model 1, namely variables X1 and X2 have a significant effect on Y

The r-square result in the summary model is 0.766, this shows that the contribution of X1 and X2 is 76.6%, the remaining 23.4% contributes to other variables. while the e1 value can be calculated using the formula =y (1-0.766 = 0.483. Thus, the path diagram of model 1 is obtained in Figure 1. The result path model, result model summary and result anova model summary of coefficient 1 consecutively in Table 2-4.

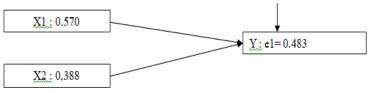


Figure 1. The path diagram of model 1

Table 2. The result path model coefficient 1

Model		ndardized efficients	Standardized Coefficients	т	Sig.
	В	Std. Error	Beta	_	
1(Constant)	0.814	2.498		0.326	0.746
Curriculum with Technology	0.814	0.122	0.570	6.692	0.000
Participatory Learning	0.570	0.125	0.388	4.561	0.000

a. Dependent Variable: Participatory Learning Activities

Table 3. The result model summary of coefficient 1

Mode	el R	R Square	Adjusted R Square	Std. Error of the Estimate
1	o.875ª	0.766	0.758	1.53994

a. Predictors: (Constant), Curriculum with Technology and Participatory Learning

Table 4. The result anova model summary of coefficient 1

	Model	Sum of Squares	df	Mean Square	F	Sig.
1	Regression	443.162	2	221.581	93.438	0.000 ^b
	Residual	135.171	57	2.371		
	Total	578.333	59			

a. Dependent Variable: Curriculum with Technology

Path coefficient of model 2

Further, the result of the regression of the consequences of model-2, produces the third significance value, namely X1: 0.352, X2: 0.236, and Y: 0.624, where the value is greater than 0.005. So, it can be concluded that the path-2 model with variables X1, X2, and Y has an effect on Z.

The value of r-square in the model summary table is 0.233, this shows that the contribution of X1, X2 and Y to Z is 23.3% while the remaining 76.7% is the contribution of other variables that are not studied. While for the value of $e_2 = y(1-0.233) = 0.8757$. Thus, the path diagram of model 2 is obtained in Figure 2. The result path model, result model summary and result anova model summary of coefficient 2 consecutively in Table 5-7.

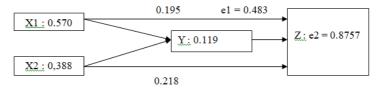


Figure 2. The path diagram of model 2

Table 5. The result path model coefficient 2

	Model	Unstandardized Coefficients		Standardized Coefficients	t	Sig.
		В	Std. Error	Beta		
1	(Constant)	11.623	3.314		3.508	0.001
	Curriculum	0.202	0.215	0.195	0.938	0.352
	Technology	0.232	0.193	0.218	1.198	0.236
	Participative learning	0.087	0.176	0.119	0.493	0.624

a. Dependent Variable: Participative learning

b. Predictors: (Constant), Participatory Learning

Table 6. The result model summary of coefficient 2

Model	R	R Square	Adjusted R Square	Std. Error of the Estimate
1	0.483 ^a	0.233	0.192	2.04054

a. Predictors: (Constant), Curriculum with Technology, Participatory Learning

Table 7. The result anova model summary of coefficient 2

	Model	Sum of Squares	Df	Mean Square	F	Sig.
1	1 Regression		3	23.670	5.685	0.002 ^b
	Residual	233.173	56	4.164		
	Total	304.183	59			

a. Dependent Variable: Curriculum with Technology

Hypothesis testing stage

- 1. The results of the analysis of X1 against Y, obtained a significance value of 0.000<0.05, the results have a direct influence between X1 and Y.
- 2. The results of the analysis of X2 against Y obtained a significance result of 0.000 < 0.05, so it can be concluded that there is an influence between X2 and Y.
- 3. The results of the analysis of X against Z obtained a significance value of 0.352 > 0.05, so it can be concluded that there is an influence between X1 and Z.
- 4. The results of the analysis of X against Z obtained a significance value of 0.236 > 0.05, so it can be concluded that there is an influence between X2 and Z.
- 5. The results of the analysis of Y against Z obtained a significance value of 0.624 > 0.05, so it can be concluded that there is an influence between Y and Z.
- 6. Analysis of the influence of X1 through Z: it is known that the direct influence given by X1 to Y is 0.195. Meanwhile, the indirect influence of X1 through Y to Z is the multiplication of the beta value of X1 to Y with the beta value of Y to Z, namely: 0.570 x 0.119 = 0.067. So the total influence given by X1 to Z is the direct influence plus the indirect influence, namely: 0.195 + 0.067 = 0.262. Based on the results of the fit as calculation, it can be seen that the value is 0.195 and the indirect effect is 0.067, this means that it does not have a direct effect. The results of the value show that there is a significant indirect effect between X1 and Z and there is an effect on Z.
- 7. The results of the analysis of X2 through Y against Z: the value of X2 against Y is 0.218. While the indirect effect of X2 on Y with the multiplication of the beta value of X2 against Y with the beta value of Y against Z, namely: 0.388 x 0.119 = 0.046. So it can be explained that X2 against Z has an indirect effect, namely: 0.218 + 0.046 = 0.264. from these results it can be analyzed that the value of the direct effect is 0.218 and the indirect effect is smaller by 0.046 compared to the direct effect. So it can be concluded that indirectly X2 through Y has a significant effect on Z.

b. Predictors: (Constant), Participatory Learning

Path analysis coefficient curve

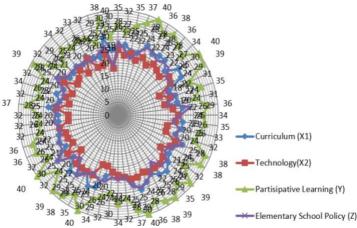


Figure 3. The result of analysis coefficient curve

Conclusion

Based on the results of the discussion, it is explained that there is a positive and significant influence of the table coefficient, the significance value obtained between the Curriculum is 0.352> 0.005 with a t_count of 0.398> t_table 0.2144 and the Technology Integrated Curriculum 0.236> 0.005 with a t_count of 1.198> 0.2144 on Participatory Learning 0.264> 0.05 with a t_count of 0.493> 0.2144 for the influence of the Curriculum with Technology that uses participatory learning can strengthen basic education policies, so that the results of the study can be recommended to strengthen the curriculum with the need for educational technology integration.

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